

Topic 1: Intellectual Property Rights (Basic)

Chapter 4: Ethical and Legal Issues in Computing · Topic 1

Key Concept

Intellectual property includes creative works like books, music, and software, as well as inventions and brand names (trademarks).

Copyright protects original creative works, patents protect inventions, and trademarks protect brand names and logos.

Using someone else's intellectual property without permission, like copying software or plagiarising writing, violates these rights.

Respecting intellectual property rights encourages creativity and innovation by ensuring creators are recognised and compensated fairly.

Quick Revision Notes

- Intellectual property includes creative works and inventions.
- Copyright protects creative works.
- Patents protect inventions.
- Trademarks protect brand names and logos.
- Using others' work without permission violates these rights.
- Examples: copying software, plagiarising writing.
- Respecting rights encourages creativity.
- It ensures creators are recognised and compensated.

Practice Questions

- 1 Discuss what copyright protects.
- 2 Discuss what a patent protects.
- 3 Explain what plagiarism means.
- 4 Research a famous trademark or logo.
- 5 Discuss why intellectual property rights matter.
- 6 Create a poster about respecting others' creative work.